

CITY OF ROMULUS INVITATION TO BID

ITB 16/17-23 - Project #0155-11-0030 FOURTH STREET ROAD REPAIRS

The City of Romulus, is requesting sealed bids for the Fourth Street Road Repairs (ITB 16/17-23). The work includes concrete road patching, ADA ramp upgrades and restoration. No pre-bid meeting is scheduled for this project.

Sealed bids will be received at the office of the City of Romulus Clerk until 2:00 PM local time, on February 28, 2017. All bids should be clearly addressed:

ITB 16/17-23 - Project #0155-11-0030 Fourth Street Road Repairs

City of Romulus Clerk's Office

**1111 Wayne Road
Romulus, MI 48174**

Contract documents for this project shall be on file on and after 4:00 PM, February 13, 2017, at the City of Romulus Clerk's Office or may also be examined and/or purchased (prepaid, non-refundable \$40.00 for documents and additional \$10.00 prepaid, non-refundable charge for mailing) from the City's Engineers, OHM Advisors, 34000 Plymouth Road, Livonia, MI 48150 or can be downloaded from The Michigan Inter-governmental Trade Network website: <http://www.mitn.info/>. Bid security in the form of a Certified or Cashier's Check or bid bond for a sum no less than five percent (5%) of the amount of the Bid will be required with each Bid. The City of Romulus reserves the right to accept or reject any bid, or waive irregularities in Bids. No Bid may be withdrawn for a period of one hundred twenty (120) calendar days after the scheduled closing time for receipt of the Bids. Neither the submission of nor acceptance of any bid shall constitute a contract between any bidder and the City of Romulus. No such contract shall exist unless and until all required bonds and proof of insurances and copies of endorsements have been received by the City and an agreement is signed by authorized representatives of the City of Romulus and the successful Bidder. Questions regarding the project or the ITB documents should be directed to Marcus McNamara of OHM Advisors at 734-522-6711 or marcus.mcnamara@ohm-advisors.com.